

## The Convocation of Guilds 1103

### Day 1

- It rained.
- On arrival, the a representative of the Bank of Erdreja approached the Scout's Guild desk offering a 50/50 split in profits/losses on a roulette wheel and other gambling activities in return for protection. I pointed out that the odds on roulette were not in favour of the operator so Prince Vek was sent to negotiate with the bank for a better deal (the outcome of which I do not believe was successful as Cutter kept worrying about Scout's playing their money or guild money).
- Later, Emperor Joshrim sent his envoy to deliver a message (a transcript follows). Many of the guilds worried about the content of the letter as Joshrim is some sort of ultra-hard undead who didn't like non-humans, people wearing blue or red and normally had an escort of Death Knights. The note appeared slightly different for each guild, particularly the Bank's (which basically said Joshrim would take over). Grandmaster Fitz correctly pointed out that if a super-hard Undead and his Death Knight mates wanted to throw their weight around, we had no way of stopping him, and valued our lives more than the Guilds. The misuse of grammar and lack of punctuation is the fault of the scribe by the way.

*To the Masters of the Guild of Scouts*

*It is with great pleasure we announce the recreation of the Great Empire of Erdreja with Joshrim the second retaking his place as our indefectible Emperor.*

*As we strive to reach the peak of greatness our civilization once achieved the role of the craftsmen will once again be central to the progression of our Society. With that in mind our venerable emperor humbly requests the current guilds of Erdreja resume their administrative positions at the heart of our empire.*

*As key elements to the smooth running of the logistics the guilds will retain their unparalleled access to the resources and power of our great society.*

*Together we have no doubt that in minimal time we can not only recreate the former glory of the empire, but we can supersede it.*

*With the imperial heartlands turned to a lush Archipelago filled with many hazard our trackers and path finders will be needed more than ever as we awaken in our new realm.*

*If you would wish to discuss the terms of your imperial charter our illustrious Emperor will visit the Isle of Ustica for the Convocation of Guilds. During this time he and his duly appointed representatives will be at your disposal.*

*By My Hand*

*Septimus*

*Imperial Scribe to the Court of Joshrim*

- *The Gargoyle from the CoG 02 arrived, and seemed a little more friendly than our last meeting. He, as a free spirit now, requested the Guilds put forward a champion for a task with rewards and losses. He stated he would return sun-down the following day to meet with the champions.*
- *There were some water elementals wandering around, who appeared friendly, yet kept teleporting various people from one place to the ritual circle. One of those teleported was Mardech. Out of the other Scouts present, I do not know who else was teleported away.*
- *A band of religious followers turned up and preached to everyone who would listen about Gwion. They may have “disappeared” later.*
- *Toward the end of the night, Master Cutter took Vixen to the Spiral.*

- *Master Silk was being smooth in the bar. Again. Although I am slightly guilty of this too and spent some time in the bar as it was a hive of activity.*
- *A band of Samaritan followers turned up in the bar. Like the Gwion followers, they disappeared. I believe they committed suicide. Did Vixen speak to them??*

## Day 2

- *Master Cutter returned with Vixen in the morning. Vixen was hurt, but got healed and seemed to be content with whatever had occurred whilst away.*
- *In the morning, whilst everyone was getting their breakfasts, I made a provisional search of the immediate vicinity and found two handwritten notes (one pinned to the wall of the hall, the other to a tree). They read as follows:*

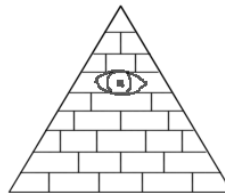
*I would like to propose that Vixen be removed from the list of intended sacrifices. It is my belief that she serves our cause by her continued existence than by her death.*

*She is a being whose life and nature will cause strife within the Lions. Her desire to be a part of the faction rather than accept her exile will only exacerbate this.*

*Naturally, she is unlikely to co-operate with us willingly, particularly after we sought her death. However, with Jasper denied to us, she is no threat to us in any way shape or form.*

*I am aware that Jorel has cited her guild connections as a source of danger but this is a notoriously self-serving guild with no interest in assisting any faction without inflated reward.*

*I hope the Inner Circle will heed my recommendations and allow Vixen to continue harming the Lions as she is doing.*



- *The Convocation of Guilds meeting began and notes are below:*

### Meeting Notes from Convocation

- *There were 6 of the Guilds present at the meeting. Enough for a quorum.*
- *Points of discussion were to include Bronwyn stepping down and a new Chair to be elected. Do we need a Chair or a Leader?*
- *The question was raised of who the Guilds serve, the Factions or themselves.*
- *Master Light talked on who was to be the Chair and what his/her powers would be over the Guilds.*
- *Master Cutter put himself forward as a candidate for Chair.*
- *Xoanon was eager to elect someone independent of the Guilds in order to keep a balance. Perhaps someone from a lesser Guild (e.g. The Bank)*
- *Two candidates ran for Chair. Master Cutter of the Scout's Guild, and Master Abere of The Banking Guild.*
- *There was a majority vote for Master Cutter, therefore making Master Cutter the newly appointed Chair for the Guilds.*
- *It was noted that the 'Emperor' Joshrim was imminently arriving.*
- *How do we deal with Joshrim?*
- *Volunteers are to speak with Joshrim on behalf of Guilds. It was suggested that the meeting was adjourned and that we should try to meet Joshrim at the Heartland Games (when our numbers are greater).*
- *There was a suggestion that the Factions should help deal with Joshrim, as the Guilds work for the Factions.*
- *Factions are to help stand against 'Empire'*
- *We will have no physical strength to fight him.*
- *We should stay diplomatic.*
- *Xoanon stated that Altheya knows Joshrim.*
- *The Guilds should consider the 'Charter' and answer Joshrim by the Heartlands. The point was agreed.*
- *AOB followed:*
- *Some people have gone missing on Ustica. Locals? A party will be sent to find them.*

- Regarding the Healer's guild house in Albion, the gardener was a Meladius follower and created plants things (which had been attacking at Ustica). It was recommended we avoid the red plants (some creatures had red flowers about their bodies).
- The Bank proposed the Chair speak with Factions for Guilds. Agreed.
- The Bank also requested that they take 10gp from each guild bank account per year in order to start an emergency fund for times of need. The Bank has already submitted 100gp as a starting fund. This point is to be discussed at the Heartland Games.
- Emperor Joshrim turned up and so the meeting came to a close. The Emperor wore an emblem with red and blue as it's colouring. It appeared to be a red and blue serpent with intertwined tails. Their tabards were also red and blue, some with yellow piping.
  
- Most of the remainder of the day was spent fighting plant life and some undead things which appeared to feast on fear.
- Master Silk was attacked by something casting mage bolts and endangered his life by casting a forbidding on his body where it lay.
- During the night, plague rat things were running around attacking wanderers and stragglers spreading disease.
- Nym appeared to get possessed by something. Master Cutter spotted this and sorted out the problem, although I do not know what he knew, Gwion helped out.
- Grand Master Fitz, Master Cutter, Master Silk and I discussed the coming year's rank structure and hierarchy.
- The avatar of gambling showed up and made lots of money and more besides. She seemed to like drink, so this is why I believe Master Silk kept giving her drinks.
- The champions passed their tests. Their prize was to be made stronger. One of the downsides to this test was the champions had to stay in Ustica, only to leave no more than 6 times per year. Nym did the guild proud,

*although I would recommend he take the Guild Oath as soon as possible.*

### Day 3

- *The day was spent preparing for the arrival of Joshrim and his undead hordes.*
- *Master Cutter made some arrangements and offered the Guild's services as a hunting party. We were all made immune to paralysis in some form or other and our task was to eliminate the ghouls amongst the undead hordes. I myself killed five and a half (Nym found this impressive and apparently I am now his ancestor!?).*
- *Master Cutter, Master Silk, Vixen, Acacia and I left via the transport circle back to Rockholme after the victorious battle.*
- *Elthorn reported to me after we left as follows:*

The main events you missed were after your departure from Ustica with master cutter, I returned to the healers to find that Gwion had decided to try and dismiss the emissary of the emperor. I followed in case any harm would result with others healers. A massed wedge of incantors then began to form as the emissary set off with volunteers from all factions and guilds.

Before the wedges power was unleashed by Gwion at its head, the emissary managed to transport the assembled volunteers to circle 6. Circle 6 is believed to be a known transport circle, the empire used math based magic to teleport. Rath D'Abo of the healers research department believes he has archives which will reveal the exact location.

Later the emissary return without the volunteers. The incantors again urged Gwion to dismiss him. This time Gwion refused, stating this would be surmount to the guilds declaring war upon the empire. No sign of the volunteers return was present before I left for Prague.

In note, my cousin Elani managed to pattern scan most of the volunteers before their departure, allowing for detection of any changes/corruption to be determined on their return.